



# Elmer/Ice – 2D glacier toy model

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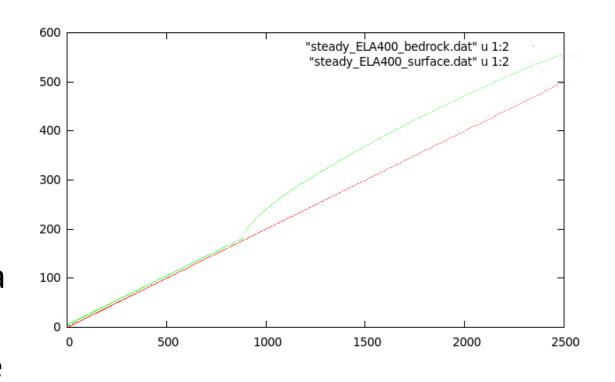


#### **DIAGNOSTIC RUN**

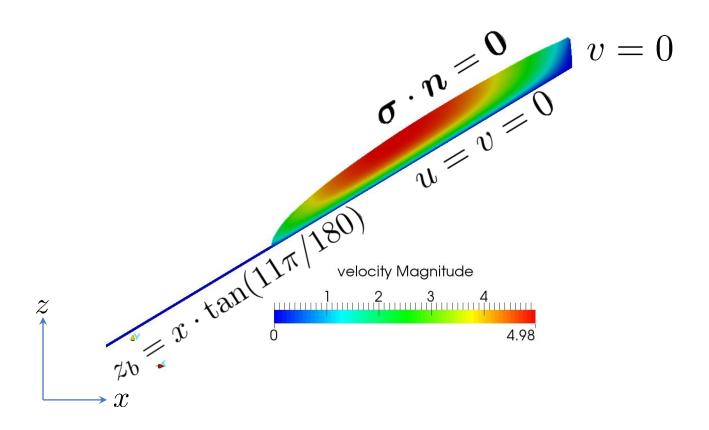
Starting from a given point-distribution (DEM) in 2D we show how to

- Build the geometry and mesh it (using Gmsh)
- Set up runs on fixed geometry
- Basic post-processing in ParaView
- Introduce sliding
- Introduce heat transfer (thermo-mechanical coupling)

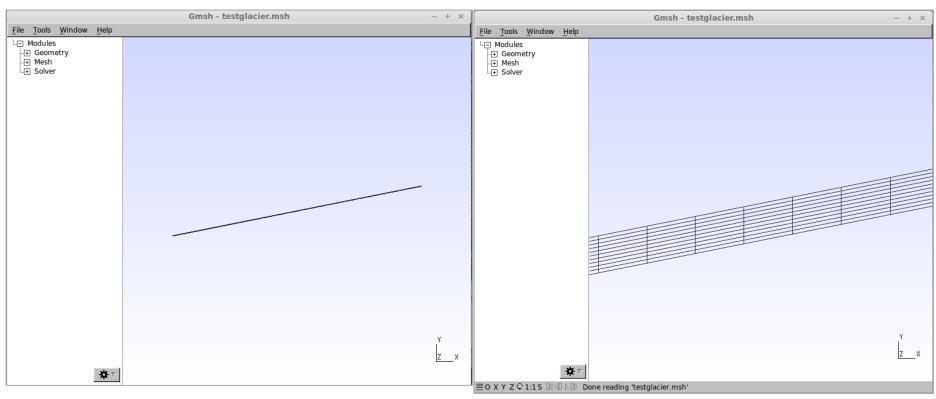
 We start from a distribution of surface and bedrock points that have been created driving a prognostic run into steady state



The distributions are given in the files:
 steady ELA400 bedrock.dat, steady ELA400 surface.dat



 We use a 11 deg inclined rectangular mesh (produced with Gmsh) of unit-height



Open the Gmsh file:

```
$ gmsh testglacier.geo
```

- Go to Mesh and press the 2D button
- Save the mesh
- Use ElmerGrid to convert the mesh:
  - > ElmerGrid 14 2 testglacier.msh\
    -autoclean -order 0.1 1.0 0.01

Needed to clean up geometry

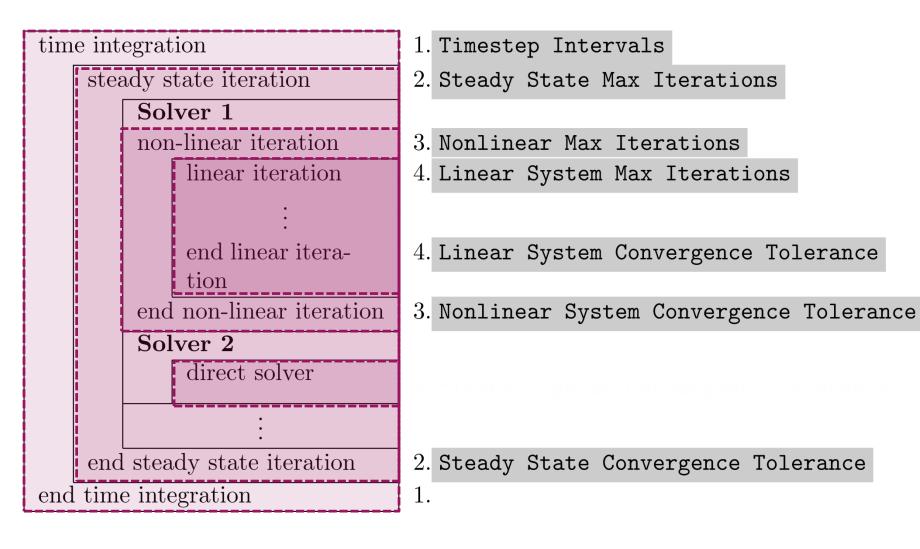
Orders the numbering in x y z –directions (highest number fastest)

Open the Solver Input File (SIF)

```
$ emacs Stokes_diagnostic.sif
```

Steady state simulation = diagnostic

```
Simulation
  Max Output Level = 4
  Coordinate System = "Cartesian 2D"
  Coordinate Mapping(3) = 1 2 3
  Simulation Type = "Steady"
  Steady State Max Iterations = 1
  Output Intervals = 1
  Output File = "Stokes_ELA400_diagnostic.result"
  Post File = "Stokes_ELA400_diagnostic.vtu" ! use .ep suffix for leagcy format Initialize Dirichlet Conditions = Logical False
End
End
```



- Boundary conditions:
  - using array function for reading surfaces
  - Real [cubic] expects two columned row:

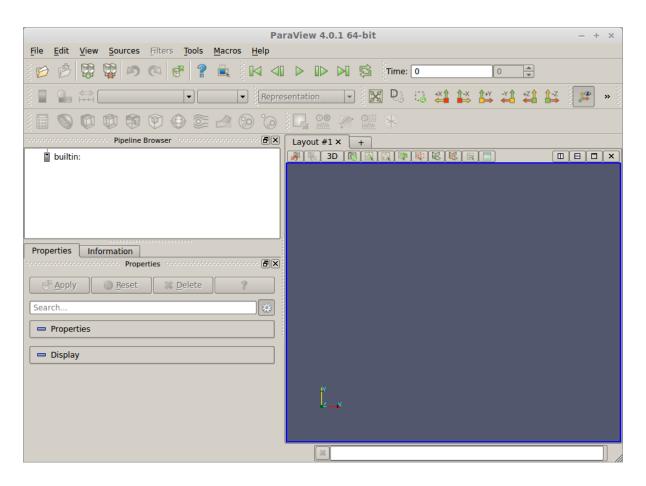
```
X_1 Z_1 X_2 Z_2
```

- include just inserts external file (length)
- Right values interpolated by matching interval of left values for input variable

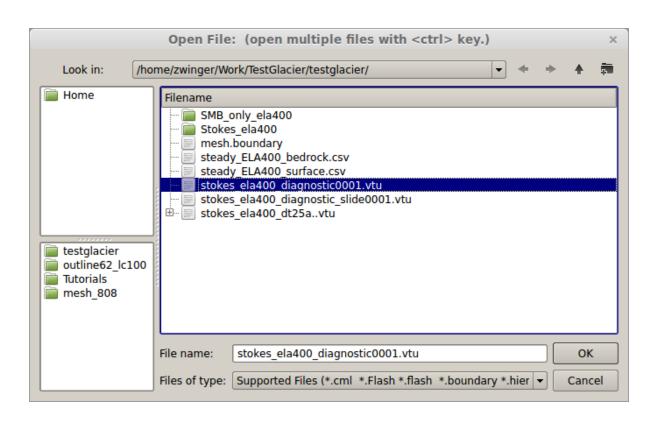
```
Boundary Condition 1
  Name = "bedrock"
  Target Boundaries = 1
  Conpute Normals = Logical True
 include the bedrock DEM, which has two colums
  Bottom Surface = Variable Coordinate 1
  Real cubic
     include "steady ELA400 bedrock.dat"
  End
 Velocity 1 = Real 0.0e0
Velocity 2 = Real 0.0e0
End
Boundary Condition 2
  Name = "sides"
 Target Boundaries(2) = 3 4 ! combine left and right boundary
 Velocity 1 = Real 0.0e0
End
Boundary Condition 3
  Name = "surface"
  Target Boundaries = 2
  include the surface DEM which has two colums
  Top Surface = Variable Coordinate 1
  Real cubic
     include "steady ELA400 surface.dat"
  End
 Depth = Real 0.0
End
```

- Now, run the case:
  - \$ ElmerSolver Stokes\_diagnostic.sif
  - You will see the convergence history displayed:

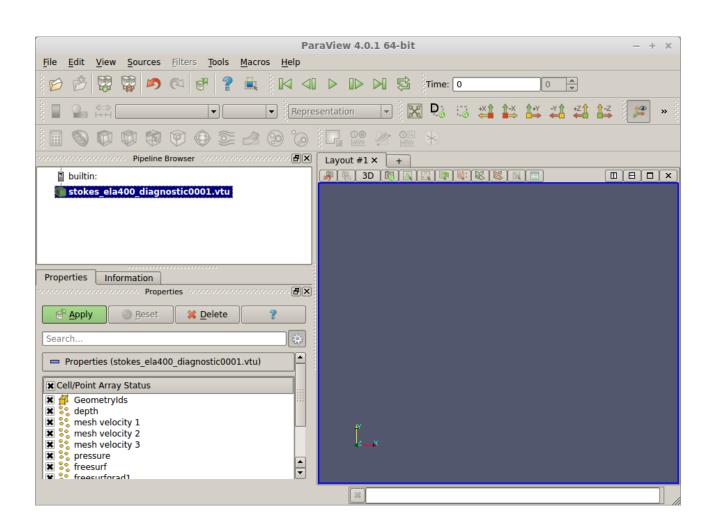
Post-processing using ParaView: \$ paraview



• File -> Open stokes\_ela400\_diagnostic0001.vtu

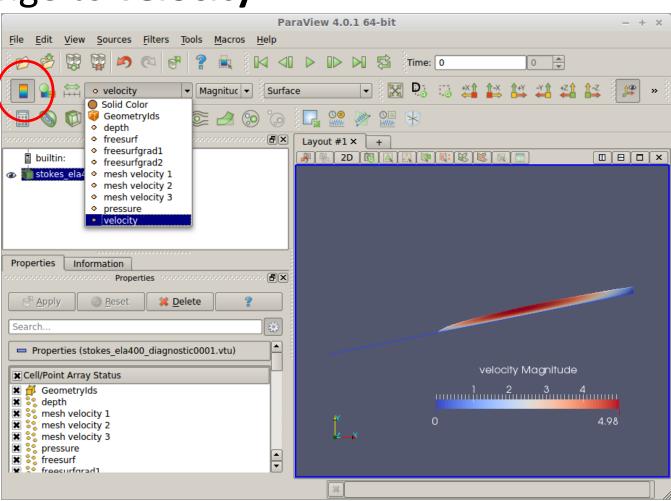


#### Apply

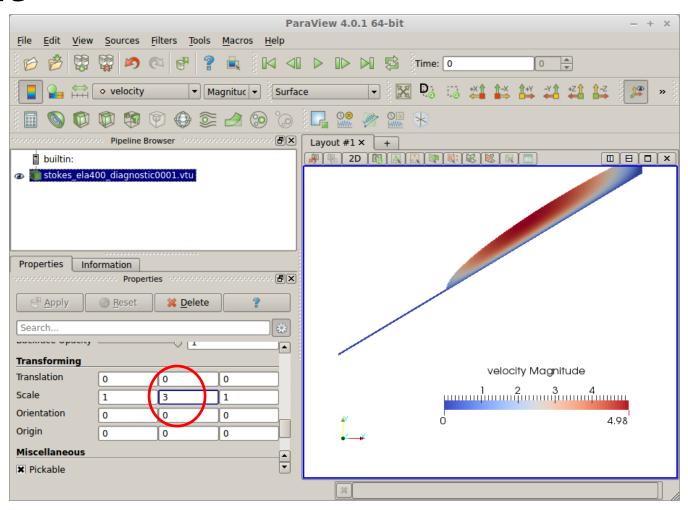


Change to velocity

Press to activate colour bar



Scale



Change colours

ParaView 4.0.1 64-bit Edit View Color Scale Editor 0 Interpret values as: 

Intervals or ratios

Categories **Preset Color Scales** >> Color Scale Annotations Color Legend Color Space Import Render View Immediately 3. Cool to Warm Diverging Export Blue to Red Rainbow HSV Normalize builtin: ľx Red to Blue Rainbow HSV stokes\_ela400 Remove Grayscale RGB NaN Color Scalar Value X Ray RGB Enable Opacity Function Blue to Yellow RGB Black-Body Radiation RGB Opacity Scalar Value CIELab Blue to Red CIELAB Use Logarithmic Scale Properties Inforr Black, Blue and White RGB X Automatically Rescale to Fit Data Range Black, Orange and W... RGB Minimum: RGB Cold and Hot Apply Rescale Range Rescale to Data Ra Rainbow Desaturated RGB Search... Rainbow Blended Wh... RGB Ducmace opacity ■ Use Discrete Colors Close Rainbow Blended Grev RGB Transforming Resolution = = 256 velocity Magnitude Translation 2. 2 3 4 Scale Make Default Save Choose Preset Orientation 4.98 Origin Miscellaneous \* Pickable

- Different sliding laws in Elmer
- Simplest: Linear Weertman  $m{ au}=eta^2m{u}$ 
  - This is formulated for the traction  $oldsymbol{ au}$  and velocity  $oldsymbol{u}$  in tangential plane
- In order to define properties in normal-tangential coordinates: Normal-Tangential Velocity = True
- $\beta^{-2}$  is the slip Coefficient {2,3} (for the tangential directions 2 and 3)
- Setting normal velocity to zero (no-penetration)
   Velocity 1 = 0.0

- Now we introduce sliding
  - We deploy a sliding zone between z=300 and 400m

```
Boundary Condition 1
 Name = "bedrock"
 Target Boundaries = 1
  Conpute Normals = Logical True
! include the bedrock DEM, which has two colums
  Bottom Surface = Variable Coordinate 1
 Real cubic
     include "steady_ELA400_bedrock.dat" Use normal-tangential
  End
                                        coordinate system
 Normal-Tangential Velocity = True
                                                           Definition of slip
  Velocity 1 = Real \ 0.0e0
                                                           Coefficient
  Slip Coefficient 2 = Variable Coordinate 2
     Real MATC "(1.0 - (tx > 300.0)*(tx < 400.0))*1000.0 + 1.0/100.0
End
```

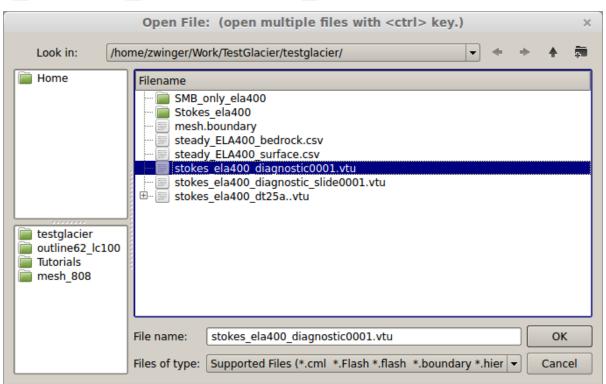
Restart from previous run (improved initial guess)

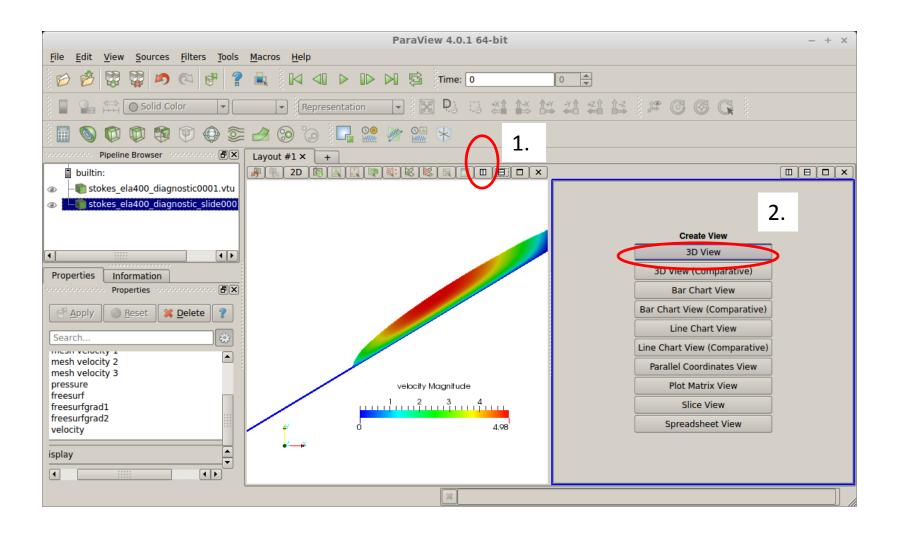
```
Simulation
 Max Output Level = 4
 Coordinate System = "Cartesian 2D"
 Coordinate Mapping(3) = 1 2 3
 Simulation Type = "Steady"
 Steady State Max Iterations = 1
 Output Intervals = 1
 Output File = "Stokes ELA400 diagnostic slide.result"
 Post File = "Stokes ELA400 diagnostic slide.vtu"
 Initialize Dirichlet Conditions = Logical False
  ! Restart from previous run
 Restart File = "Stokes ELA400 diagnostic.result"
 Restart Position = 0 Take last entry
End
```

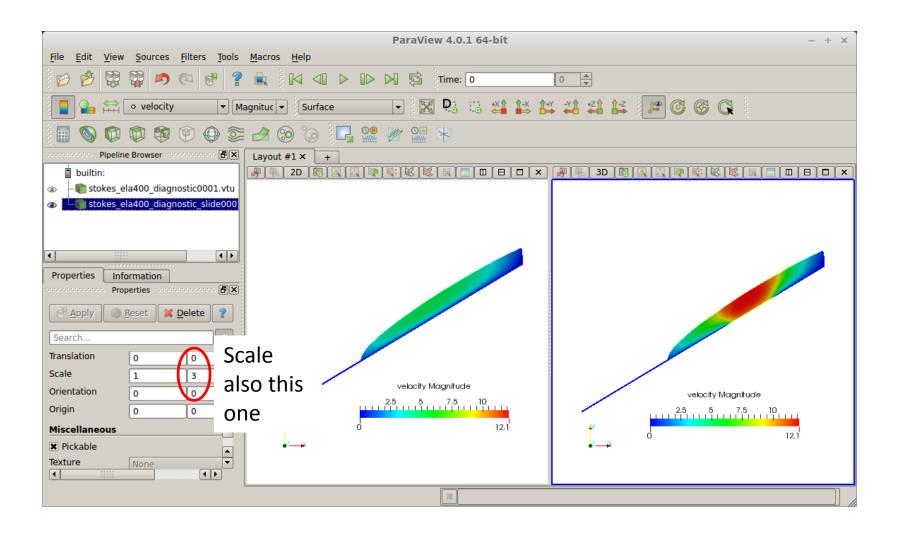
- Now, run the case:
  - \$ ElmerSolver Stokes\_diagnostic\_slide.sif
    - Converged much earlier:

- Load parallel to previous file
- File → Open

stokes\_ela400\_diagnostic\_slide0001.vtu







- Adding heat transfer:
  - Add ElmerIceSolvers TemperateIceSolver
     with variable name Temp (see next slide)
  - Surface temperature distribution: linear from 273.15K at z=0m to 263.15K at z=1000m

```
Temp = Variable Coordinate 2

Real

0.0 273.15

1000.0 263.15

End
```

- Geothermal heat flux of 200 mW m<sup>-2</sup> at bedrock

```
Temp Flux BC = Logical True
Temp Heat Flux = Real $ 0.200 * (31556926.0)*1.0E-06
```

```
Solver 4
 Equation = String "Homologous Temperature Equation"
 Procedure = File "ElmerIceSolvers" "TemperateIceSolver"
 Variable = String "Temp"
 Variable DOFs = 1
  Stabilize = True
 Optimize Bandwidth = Logical True
 Linear System Solver = "Iterative"
 Linear System Direct Method = UMFPACK
 Linear System Convergence Tolerance = 1.0E-06
 Linear System Abort Not Converged = False
 Linear System Preconditioning = "ILU1"
 Linear System Residual Output = 0
 Nonlinear System Convergence Tolerance = 1.0E-05
 Nonlinear System Max Iterations = 100
 Nonlinear System Relaxation Factor = Real 9.999E-01
  Steady State Convergence Tolerance = 1.0E-04
End
```

Material parameters in Material section

```
Material 1
...
! Heat transfer stuff
Temp Heat Capacity = Variable Temp
Real MATC "capacity(tx)*(31556926.0)^(2.0)"

Temp Heat Conductivity = Variable Temp
Real MATC "conductivity(tx)*31556926.0*1.0E-06"
End
```

Using defined MATC-functions for

- Capacity: 
$$c(T) = 146.3 + (7.253 \cdot T[K])$$

- Conductivity: 
$$\kappa(T) = 9.828 \exp(-5.7 \times 10^{-3} \cdot T[K])$$

Material parameters in Material section

```
!! conductivity
$ function conductivity(T) { _conductivity=9.828*exp(-5.7E-03*T)}
!! capacity
$ function capacity(T) { _capacity=146.3+(7.253*T)}
```

Using defined MATC-functions for

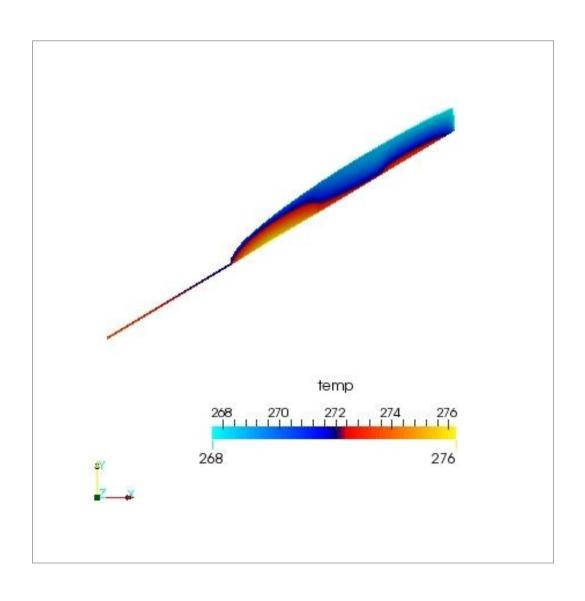
```
- Capacity: c(T) = 146.3 + (7.253 \cdot T[K])
```

- Conductivity:  $\kappa(T) = 9.828 \exp(-5.7 \times 10^{-3} \cdot T[K])$ 

- Now, run the case:
  - \$ ElmerSolver Stokes\_diagnostic\_temp.sif
- It goes pretty quick, as we only have one-way coupling and hence don't even execute the Stokes solver

```
Solver 3
  Exec Solver = "Never" ! we have a solution from previous case
  Equation = "Navier-Stokes"
```

```
Exec Solver = "Before All"
                                                     Solver 1
 Time steps
    Exec Solver = "Before Timestep"
                                                     Solver 2
   Steady State Max Iterations
      Nonlinear Max Iterations
         Linear Max Iterations
      Linear System Solver = "Direct"
                                                     Solver 4
   Exec Solver = "After Timestep"
                                                     Solver 5
 Exec Solver = "After Simulation"
                                                     Solver 6
```



- Due to high geothermal heatflux we have areas above pressure melting point
- We have to account for this

- Constrained heat transfer:
  - Including following lines in Solver section

ElmerIceSolvers TemperateIce

- Constrained heat transfer:
  - Also introduce the upper limit for the temperature (a.k.a. pressure melting point) in the Material section

$$T_{\rm pm} = T_0 + \beta_{\rm c} p$$

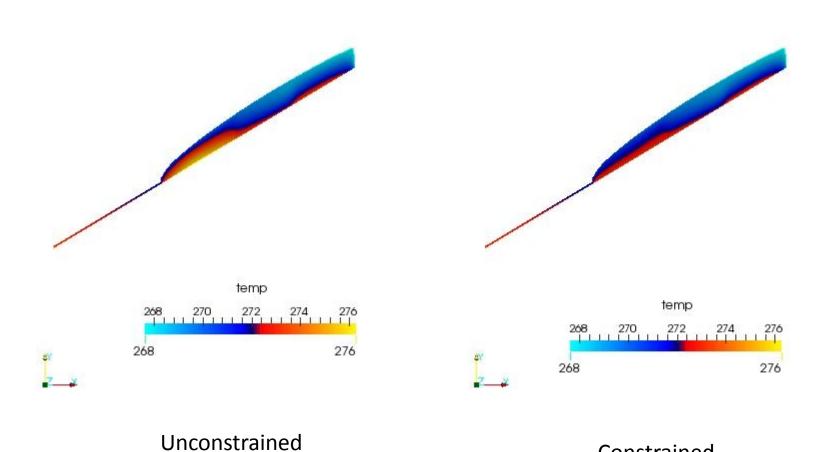
$$p \approx \rho_{\rm ice} g d$$

Now, run the case:

```
$ ElmerSolver \
    Stokes_diagnostic_temp_constrained.sif
```

 Already from the norm (~ averaged nodal values) it comes clear that values are in general now lower

```
TemperateIceSolver (temp): iter: 5 Assembly: (s) 1.36 6.77
TemperateIceSolver (temp): iter: 5 Solve: (s) 0.00 0.01
TemperateIceSolver (temp): Result Norm : 271.78121462656480
TemperateIceSolver (temp): Relative Change: 5.0215061382786350E-006
ComputeChange: SS (ITER=1) (NRM,RELC): ( 271.78121 2.0000000)
) :: homologous temperature equation
```



Constrained

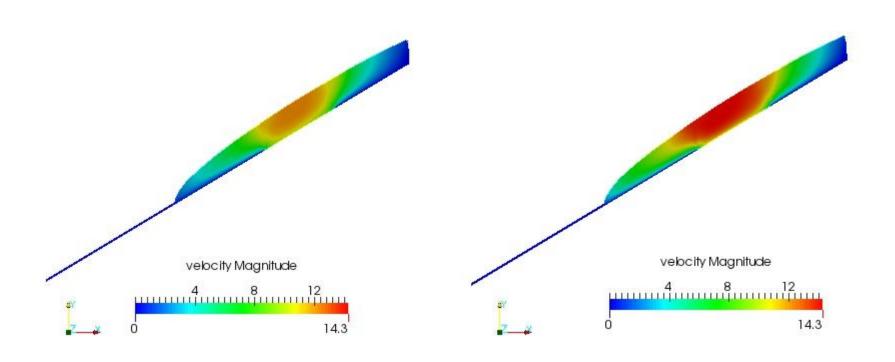
- Thermo-mechanically coupled simulation:
  - We have to iterate between Stokes and HTEq.

```
Steady State Max Iterations = 20
```

Coupling to viscosity in Material section

```
! the variable taken to evaluate the Arrhenius law
! in general this should be the temperature relative
! to pressure melting point. The suggestion below plugs
! in the correct value obtained with TemperateIceSolver
Temperature Field Variable = String "Temp Homologous"
```

#### Heat transfer



Uncoupled (constant T)

Thermo-mechanically coupled

#### **PROGNOSTIC RUN**

Starting from a flat mesh (resembling ice-free conditions) we will

- Set up a transient run
- Introduce the kinematic free surface condition (run on surface)
- Couple it to the climatic mass balance
- Introduce vertically aligned mesh adaption
- Show, how to do transient post-processing in ParaView

- Glacier with ~11 deg constant inclination
- Standard accumulation/ablation function

$$a(z) = \lambda z + a(z = 0)$$

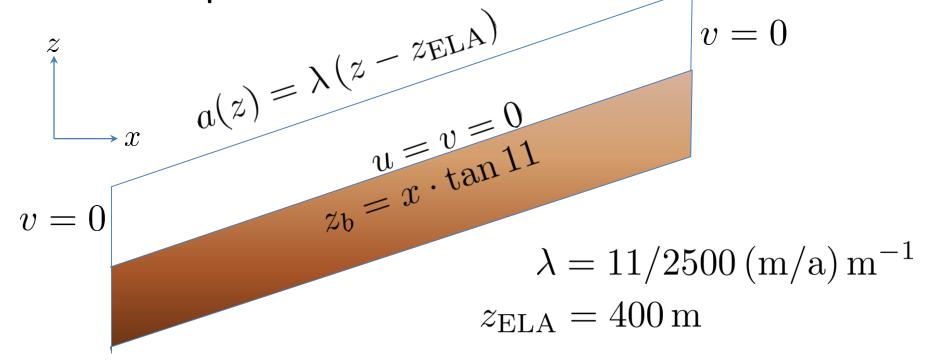
Or in terms of ELA (equilibrium line altitude):

$$a_{\rm ELA} = \lambda z_{\rm ELA} + a_0 = 0$$

• We know lapserate,  $\chi$  , and  $z_{\rm ELA}$  and have to define

$$a_0 = -\lambda z_{\rm ELA}$$

- From x=[0:2500], z=[0:500]
- Setting mesh with 10 vertical levels with 5m flow depth



- Flow problem (Navier-Stokes) in ice
- Free-surface problem on free surface

Free Surface 
$$\frac{\partial h}{\partial t} + \frac{\partial h}{\partial x} - \sqrt{p} + \varrho \mathbf{g} = \mathbf{0}$$
,  $t = [0, 1000] a$ 

• Changing to transient case (Stokes\_prognostic.sif)

```
Simulation
...
Simulation Type = "Transient"
...
End
```

MATC function for accumulation/ablation

```
$ function accum(X) {\
    lapserate = (11.0/2750.0);\
    ela = 400.0;\
    asl = -ela*lapserate;\
    _accum = lapserate*X(1) + asl;\
}
```

• As BodyForce for FreeSurfaceSolver

```
Solver 3
  Exec Solver = always
  Equation = "Free Surface"
  Variable = String "Zs"
  Variable DOFs = 1
  Exported Variable 1 = -dofs 1 "Zs Residual"
  Exported Variable 2 = -dofs 1 "RefZs"
  Procedure = "FreeSurfaceSolver" "FreeSurfaceSolver"
  Linear System Solver = Iterative
  Linear System Max Iterations = 1500
  Linear System Iterative Method = BiCGStab
  Linear System Preconditioning = ILU0
  Linear System Convergence Tolerance = Real 1.0e-7
  Linear System Abort Not Converged = False
  Linear System Residual Output = 1
  Nonlinear System Max Iterations = 100
  Nonlinear System Convergence Tolerance = 1.0e-6
  Nonlinear System Relaxation Factor = 0.60
   Steady State Convergence Tolerance = 1.0e-03
   Stabilization Method = Bubbles
  Apply Dirichlet = Logical True
End
```

Set initial z-values

```
Initial Condition 2
...
   Zs = Equals Coordinate 2
   RefZs = Equals Coordinate 2
...
End
```

Accumulation in Body Force

```
Body Force 2
   Zs Accumulation Flux 1 = Real 0.0e0
   Zs Accumulation Flux 2 = Variable Coordinate 1, Coordinate 2
        Real MATC "accum(tx)"
End
```

Maximum and minimum value

```
Material 2
Min Zs = Variable RefZs
Real MATC "tx - 0.1"
Max Zs = Variable RefZs
Real MATC "tx + 600.0"
End
```

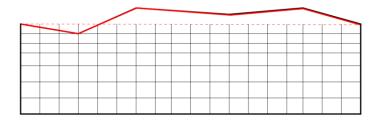
- Need a solver to move the mesh
  - This one uses the structured extruded mesh

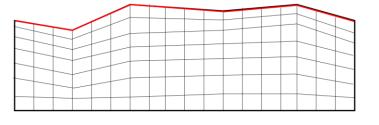
```
Solver 4
   Exec Solver = "after timestep"
   Equation = "MapCoordinate"
   Procedure = "StructuredMeshMapper" "StructuredMeshMapper"
   Active Coordinate = Integer 2
   ! the mesh-update is y-direction
   ! For time being this is currently externally allocated
   Mesh Velocity Variable = String "Mesh Velocity 2"
   ! The 1st value is special as the mesh velocity
   ! could be unrelistically high
   Mesh Velocity First Zero = Logical True
   Dot Product Tolerance = Real 0.01
End
```

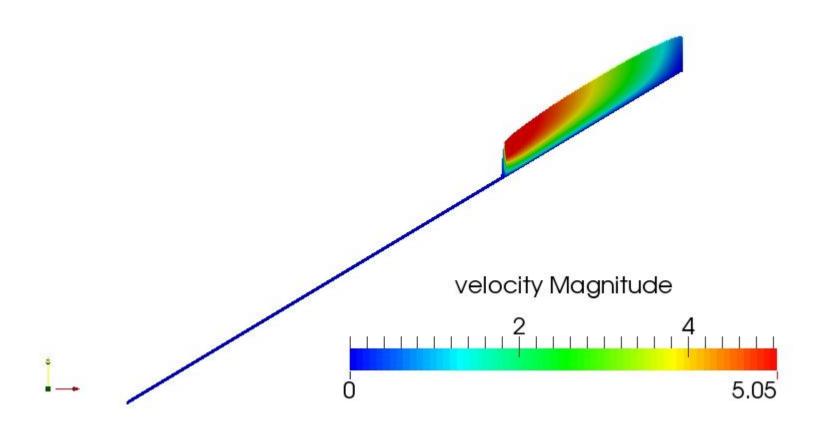
Coupling of free surface

```
Boundary Condition 3
  Name = "surface"
  Top Surface = Equals "Zs"
  Target Boundaries = 2
  Body ID = 2
  Depth = Real 0.0
End
```

- Bodies on surfaces
  - Free surface condition
     is a dimension-1 PDE
  - Need to run it on body
     defined on surface







• Adding time-dependent ELA to show retreat (Stokes prognostic change.sif)

```
$ function accum(X) {\
  lapserate = (11.0/2750.0);
  ela = 400.0 + (0.5*X(2));
  asl = -ela*lapserate; \
  if (X(0) > 2500)
   \{ accum = 0.0; \} \setminus
  else\
   { accum = lapserate*X(1) + asl;}\
Body Force 2
  Name = "BodyForce1"
  Zs Accumulation Flux 1 = \text{Real } 0.0e0
  Zs Accumulation Flux 2 = Variable Coordinate 1, Coordinate 2,\
                             Time
    Real MATC "accum(tx)"
End
```

• Similar exercise, but with user defined function (Stokes prognostic changeUDF.sif)

- Also introducing a cut-off value of the accumulation above a certain elevation
- Compile the file accumulation.f90

```
$ elmerf90 accumulation.f90 -o accumulation.so
```

```
emacs@zwinger-VM
File Edit Options Buffers Tools F90 Help
      🛅 📔 🗶 □şSave 🗠 Undo 🐰 🔲 🚹 🔍
FUNCTION getAccumulation( Model, Node, InputArray)RESULT(accum)
  ! provides you with most Elmer functionality
 USE DefUtils
 ! saves you from stupid errors
 IMPLICIT NONE
  ! the external variables
 TYPE(Model t) :: Model ! the access point to everything about the model
                  ! the current Node number
  INTEGER :: Node
 REAL(KIND=dp) :: InputArray(2) ! Contains the arguments passed to the function
 REAL(KIND=dp) :: accum ! the result
  ! internal variables
 REAL(KIND=dp) :: lapserate, ela0, dElaDt, elaT, asl,&
      inittime, time, elevation, cutoff
 LOGICAL :: FirstTime=.TRUE.
  ! Remember this value
 SAVE FirstTime, inittime
  ! lets hard-code our values
-:--- accumulation.f90
                        Top L20
                                   (F90)
```

```
emacs@zwinger-VM
File Edit Options Buffers Tools F90 Help
              ! lets hard-code our values
 lapserate = 11.0 \text{ dp}/2750.0 \text{ dp}
 ela0 = 400.0 dp
 dElaDt = 0.5 dp
 cutoff = 600.0 dp
  ! copy input
 elevation = InputArray(1)
 time = InputArray(2)
 WRITE (Message, '(A,E10.2,A,E10.2)') "elevation=", elevation, "time=", time
 CALL INFO("getAccumulation", Message, Level=9)
  ! store the initial time, to be sure to have relative times
  IF (FirstTime) THEN
     inittime = time
    FirstTime = .FALSE.
  END IF
  ! get change of ELA with time
 elaT = ela0 + dElaDt * (time - inittime)
-:--- accumulation.f90
                         57% L22
                                    (F90)
```

```
emacs@zwinger-VM
File Edit Options Buffers Tools F90 Help
  Д 🛅 🗐 🗶 📭 Save 🛮 № Undo 🖁 🖟 🔍
 IF (FirstTime) THEN
    inittime = time
    FirstTime = .FALSE.
 FND IF
 ! get change of ELA with time
 elaT = ela0 + dElaDt * (time - inittime)
  ! lets do the math
 asl = -elaT*lapserate
 IF (elevation > cutoff) elevation = cutoff
accum = lapserate*elevation + asl
  RETURN
END FUNCTION getAccumulation
      accumulation.f90
                         Bot L45
                                   (F90)
```