

Elmer/Ice Stockholm 2017

Shallow models in Elmer/Ice

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Outline

- ✓ Shallow Shelf / Shallow stream Solver
- ✓ Thickness Solver
- ✓ A glacier example

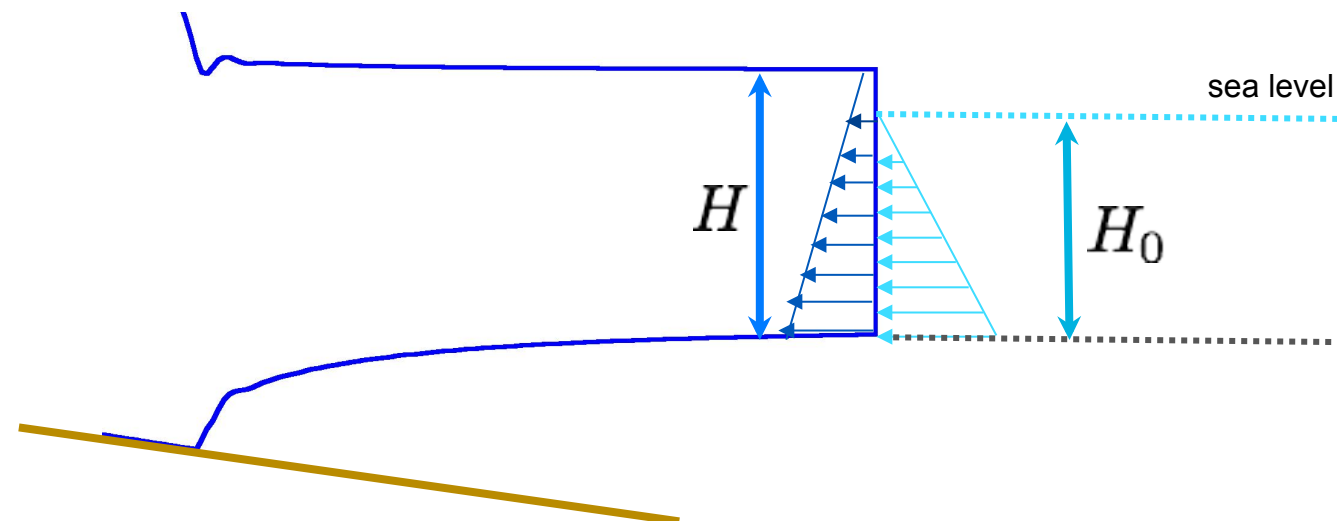
Shallow Shelf Approximation/Shallow Stream Approximation

Field equations:

$$\begin{cases} \frac{\partial}{\partial x} \left(2H\nu \left(2\frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} \right) \right) + \frac{\partial}{\partial y} \left(H\nu \left(\frac{\partial v}{\partial x} + \frac{\partial u}{\partial y} \right) \right) - \beta u = \rho g H \frac{\partial z_s}{\partial x} \\ \frac{\partial}{\partial x} \left(H\nu \left(\frac{\partial v}{\partial x} + \frac{\partial u}{\partial y} \right) \right) + \frac{\partial}{\partial y} \left(2H\nu \left(\frac{\partial u}{\partial x} + 2\frac{\partial v}{\partial y} \right) \right) - \beta v = \rho_i g H \frac{\partial z_s}{\partial y} \end{cases}$$

Boundary Conditions:

$$\begin{cases} 4H\nu \frac{\partial u}{\partial x} n_x + 2H\nu \frac{\partial v}{\partial y} n_x + H\nu \left(\frac{\partial u}{\partial x} + \frac{\partial v}{\partial x} \right) n_y = (\rho_i g H - \rho_w g H_0) n_x \\ 4H\nu \frac{\partial v}{\partial y} n_y + 2H\nu \frac{\partial v}{\partial x} n_y + H\nu \left(\frac{\partial u}{\partial x} + \frac{\partial v}{\partial x} \right) n_x = (\rho_i g H - \rho_w g H_0) n_y \end{cases}$$



Shallow Shelf Approximation/Shallow Stream Approximation

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$$H = Z_s - Z_b$$

Elmer/Ice Solvers:

Solver Fortran File: SSASolver.f90

Solver Name: SSABasalSolver

Required Output Variable(s):

- SSAVelocity

Required Input Variable(s):

- (1) Zb, Zs and Effective Pressure when using the Coulomb type friction law

The SSABasalSolver solve the classical SSA equation, it has been modified in Rev. 6440 to be executed either on a grid of dimension lower than the problem dimension itself (i.e. the top or bottom grid of a 2D or 3D mesh for a SSA 1D or 2D problem), or on a grid of the same dimension of the problem (i.e. 2D mesh for a 2D plane view SSA solution).

It will work on a 3D mesh only if the mesh as been extruded along the vertical direction and if the base line boundary conditions have been preserved (to impose neumann conditions). **Keyword «Preserve Baseline = Logical True» in section Simulation**

Shallow Shelf Approximation/Shallow Stream Approximation

Field equations:

$$\begin{cases} \frac{\partial}{\partial x} \left(2H\nu \left(2\frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} \right) \right) + \frac{\partial}{\partial y} \left(H\nu \left(\frac{\partial v}{\partial x} + \frac{\partial u}{\partial y} \right) \right) - \beta u = \rho g H \frac{\partial z_s}{\partial x} \\ \frac{\partial}{\partial x} \left(H\nu \left(\frac{\partial v}{\partial x} + \frac{\partial u}{\partial y} \right) \right) + \frac{\partial}{\partial y} \left(2H\nu \left(\frac{\partial u}{\partial x} + 2\frac{\partial v}{\partial y} \right) \right) - \beta v = \rho_i g H \frac{\partial z_s}{\partial y} \end{cases}$$

SIF - Solver Section:

```
Solver 1
Equation = "SSA"
Procedure = File "ElmerIceSolvers" "SSABasalSolver"
Variable = String "SSAVelocity"
Variable DOFs = 2 ! 1 in SSA 1-D or 2 in SSA-2D

Linear System Solver = Direct
Linear System Direct Method = umfpack

Nonlinear System Max Iterations = 100
Nonlinear System Convergence Tolerance = 1.0e-08
Nonlinear System Newton After Iterations = 5
Nonlinear System Newton After Tolerance = 1.0e-05

Nonlinear System Relaxation Factor = 1.00

Steady State Convergence Tolerance = Real 1.0e-3
End
```

Shallow Shelf Approximation/Shallow Stream Approximation

Field equations:

$$\begin{cases} \frac{\partial}{\partial x} \left(2H\nu \left(2\frac{\partial u}{\partial x} + \frac{\partial v}{\partial y} \right) \right) + \frac{\partial}{\partial y} \left(H\nu \left(\frac{\partial v}{\partial x} + \frac{\partial u}{\partial y} \right) \right) - \beta u = \rho g H \frac{\partial z_s}{\partial x} \\ \frac{\partial}{\partial x} \left(H\nu \left(\frac{\partial v}{\partial x} + \frac{\partial u}{\partial y} \right) \right) + \frac{\partial}{\partial y} \left(2H\nu \left(\frac{\partial u}{\partial x} + 2\frac{\partial v}{\partial y} \right) \right) - \beta v = \rho g H \frac{\partial z_s}{\partial y} \end{cases}$$

SIF - Material Section:

```

Material 1
! Flow Law
Viscosity Exponent = Real $1.0/n
Critical Shear Rate = Real 1.0e-10
SSA Mean Viscosity = Real $eta
SSA Mean Density = Real $rho

! Friction Law
! Which law are we using
SSA Friction Law = String («linear», «weertman» or «coulomb»)

! friction parameter
SSA Friction Parameter = Real 0.1

! Needed for Weertman and Coulomb
! Exponent m
SSA Friction Exponent = Real $1.0/n

! Min velocity for linearisation where ub=0
SSA Friction Linear Velocity = Real 0.0001

! Needed for Coulomb only
! post peak exponent in the Coulomb law (q, in Gagliardini et al., 2007)
SSA Friction Post-Peak = Real ...
! Iken's bound tau_b/N < C (see Gagliardini et al., 2007)
SSA Friction Maximum Value = Real ....
SSA Min Effective Pressure = Real ...
    
```

Friction laws:

- Linear:

$$\tau_b = \beta u$$

- Weertman:

$$\tau_b = \beta |u|^{(m-1)} u$$

- Coulomb:

$$\tau_b = \frac{1}{A_s^{\frac{1}{n}}} \left[\frac{1}{(1 + \alpha \cdot \chi^q)} \right]^{\frac{1}{n}} \cdot u_b^{\frac{1}{n} - 1} \cdot u$$

$$\alpha = \frac{(q-1)^{q-1}}{q^q} \quad \chi = \frac{u_b}{C^n N^n A_s}$$

Shallow Shelf Approximation/Shallow Stream Approximation

Boundary Conditions:

$$\begin{cases} 4H\nu \frac{\partial u}{\partial x} n_x + 2H\nu \frac{\partial v}{\partial y} n_x + H\nu \left(\frac{\partial u}{\partial x} + \frac{\partial v}{\partial x} \right) n_y = (\rho_i g H - \rho_w g H_0) n_x \\ 4H\nu \frac{\partial v}{\partial y} n_y + 2H\nu \frac{\partial v}{\partial x} n_y + H\nu \left(\frac{\partial u}{\partial x} + \frac{\partial v}{\partial x} \right) n_x = (\rho_i g H - \rho_w g H_0) n_y \end{cases}$$

SIF - Boundary Conditions / Constants / Body Forces:

```
Boundary Condition 1
! Dirichlet condition
  SSAVelocity 1 = Real ...
  SSAVelocity 2 = Real ...
End
Boundary Condition 1
! Neumann Condition
  Calving Front = Logical True
End
```

```
Constants
! Used for Neumann condition
  Water Density = Real ....
  Sea Level = Real ...
End
```

```
Body Force 1
! The gravity from Flow Body Force 2/3 (1D/2D)
  Flow BodyForce 3 = Real $gravity
End
```


Computing mean values (case of a 3d mesh)

SSA uses mean viscosity and density:

$$\nu(x, y) = \frac{1}{H} \int_{z_b}^{z_s} \mu(x, y, z) dz \longrightarrow \text{coupling with : Temperature, Damage}$$

$$\bar{\rho}(x, y) = \frac{1}{H} \int_{z_b}^{z_s} \rho(x, y, z) dz \longrightarrow \text{coupling with : Density}$$

You can use:

Elmer/Ice solver : *GetMeanValueSolver*

- **unstructured** meshes in the vertical direction

```
Solver 1
Equation = "SSA-IntValue"
Procedure = File "ElmerIceSolvers" "GetMeanValueSolver"
Variable = -nooutput String "Integrated variable"
Variable DOFs = 1

Exported Variable 1 = String "Mean Viscosity"
Exported Variable 1 DOFs = 1
Exported Variable 2 = String "Mean Density"
Exported Variable 2 DOFs = 1

Linear System Solver = Direct
Linear System Direct Method = umfpack

Steady State Convergence Tolerance = Real 1.0e-3
End

!!! Upper free surface
Boundary Condition 1
Depth = Real 0.0
Mean Viscosity = Real 0.0
Mean Density = real 0.0
End
```

Elmer solver : *StructuredProjectToPlane*

- **structured** meshes in the vertical direction

```
Solver 1
Equation = "HeightDepth"
Procedure = "StructuredProjectToPlane" "StructuredProjectToPlane"
Active Coordinate = Integer 3

Operator 1 = depth
Operator 2 = height
Operator 3 = thickness

!! compute the integrated horizontal Viscosity and Density
Variable 4 = Viscosity
Operator 4 = int

Variable 5 = Density
Operator 5 = int
End

Material 1
SSA Mean Viscosity = Variable "int Viscosity", thickness
REAL MATC "tx(0)/tx(1)"
SSA Mean Density = Variable "int Density", thickness
REAL MATC "tx(0)/tx(1)"
End
```


- ✓ Shallow Shelf / Shallow stream Solver
- ✓ **Thickness Solver**
- ✓ A glacier example

Thickness Solver

Field equations:

$$\frac{\partial H}{\partial v} + \nabla(\bar{u}H) = a_s + a_b$$

Elmer/Ice Solvers:

- **Solver Fortran File:** ThicknessSolver.f90
- **Solver Name:** ThicknessSolver
- **Required Output Variable(s):** H
- **Required Input Variable(s):** H residual
- **Optional Output Variable(s):** dhdt
- **Optional Input Variable(s):** FlowSolution

- This solver is based on the FreeSurfaceSolver and use a **SUPG stabilisation** scheme by **default** (**residual free bubble stabilization** can be use instead).
- As for the FreeSurfaceSolver **Min and Max limiters** can be used.
- As for the Free surface solver **only a Dirichlet boundary condition** can be imposed.
- This solver can be used on a mesh of the same dimension as the problem (e.g. solve on the bottom or top boundary of a 3d mesh to solve the 2d thickness field) or on a mesh of lower dimension (e.g. can be use in a 2D plane view mesh with the SSA solver for example)

Thickness Solver

Field equations: $\frac{\partial H}{\partial v} + \nabla(\bar{u}H) = a_s + a_b$

SIF:

```
Solver 1
Equation = "Thickness"
Variable = -dofs 1 "H"

Exported Variable 1 = -dofs 1 "H Residual"

!! To compute dh/dt
Exported Variable 2 = -dofs 1 "dHdt"
Compute dHdt = Logical True

Procedure = "ElmerIceSolvers" "ThicknessSolver"
! Before Linsolve = "EliminateDirichlet" "EliminateDirichlet"

Linear System Solver = Direct
Linear System Direct Method = umfpack
Linear System Convergence Tolerance = Real 1.0e-12

! equation is linear if no min/max
Nonlinear System Max Iterations = 50
Nonlinear System Convergence Tolerance = 1.0e-6
Nonlinear System Relaxation Factor = 1.00

! stabilisation method: [stabilized\bubbles]
Stabilization Method = stabilized

!! to apply Min/Max limiters
Apply Dirichlet = Logical True

!! to use horizontal ALE formulation
ALE Formulation = Logical True

!! To get the mean horizontal velocity
!! either give the name of the variable
Flow Solution Name = String "SSAVelocity"
!!!! or give the dimension of the problem using:
! Convection Dimension = Integer

End
```

```
Body Force 1
!! Mass balance
Top Surface Accumulation = Real ....
Bottom Surface Accumulation = Real ....

!! if the convection velocity is not directly given by a variable
!! Then give //Convection Dimension = Integer// in the solver section
!! and the Mean velocity here:
Convection Velocity 1 = Variable int Velocity 1, thickness
REAL MATC "tx(0)/tx(1)"
Convection Velocity 2 = Variable int Velocity 2, thickness
REAL MATC "tx(0)/tx(1)"

End
```

```
Boundary Condition 1
! Dirichlet condition only
H = Real ...

End
```

```
Material 1
!! Limiters
Min H = Real ....
Max H = Real ....

End
```

Coupling SSA solver / Thickness solver

SSASolver uses Zs and Zb ($H=Zs-Zb$)

=> requires an intermediate step between *ThicknessSolver* and *SSASolver*

```
Initial Condition 1
  H = Real ....
End

Body Force 1
! to update Zb and Zs according to H evolution
  Zb = Real ...
  Zs = Variable Zb , H
    REAL MATC "tx(0)+tx(1)"
End

Solver 1
  Equation = "UpdateExport"
  Procedure = "ElmerIceSolvers" "UpdateExport"
  Variable = -nooutput "dummy"

  Exported Variable 1 = -dofs 1 "Zb"
  Exported Variable 2 = -dofs 1 "Zs"
End

Solver 2
  Equation = "SSA"
  Procedure = File "ElmerIceSolvers" "SSABasalSolver"
  Variable = String "SSAVelocity"
  Variable DOFs = 2 ! 1 in SSA 1-D
End

Solver 3
  Equation = "Thickness"
  Variable = -dofs 1 "H"
End
```

you can write a User Function to apply flotation to Zb and $Zs=Zb+H$

1. From H compute Zb and Zs
look for definition of Exported variables in «Body Force»

2. From Zb and Zs compute u

3. From u compute H

Examples

Friction Laws:

ismip diagnostic test cases

`[ELMER_TRUNK]/elmerice/Tests/SSA_Coulomb`

`[ELMER_TRUNK]/elmerice/Tests/SSA_Weertman`

Coupling SSA/Thickness:

`[ELMER_TRUNK]/elmerice/Tests/SSA_IceSheet`

`[ELMER_TRUNK]/elmerice/examples/Test_SSA`



ismip prognostic test:

- 1D (2D mesh)
- 2D (2D mesh)
- 2D (3D mesh; use *StructuredProjectToPlane* to compute mean values))

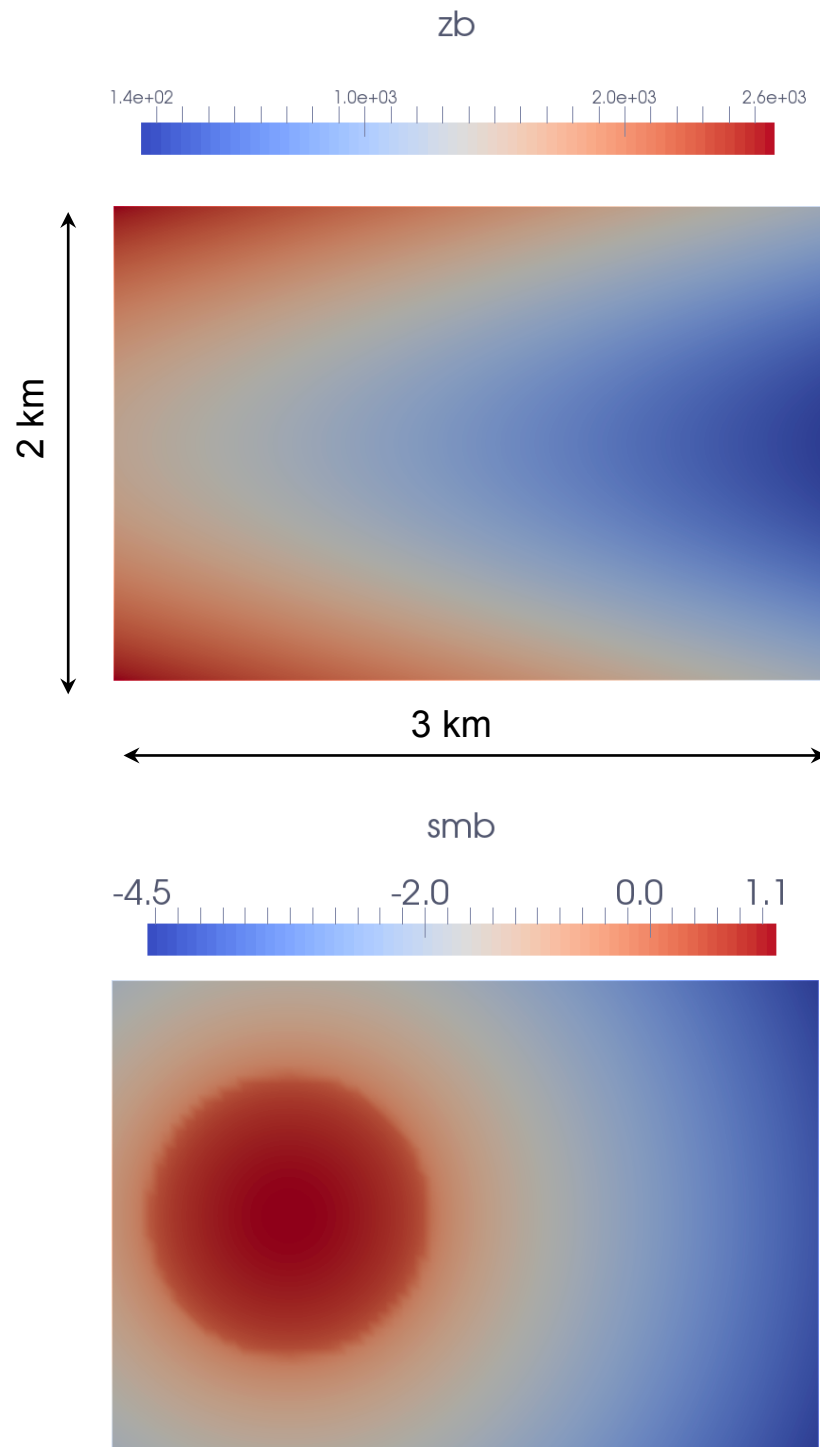
Coupling Stokes/Thickness:

ismip prognostic test:

`[ELMER_TRUNK]/elmerice/Tests/ThicknessSolver`

- ✓ Shallow Shelf / Shallow stream Solver
- ✓ Thickness Solver
- ✓ **A glacier example**

Glacier geometry, SMB and initial conditions



$$B(x, y) = 1000 \left(1 + \frac{2(4300 - x)}{4300} - \cos \frac{2\pi y}{3900} \right)$$

$$a(x, y) = a_0 \frac{|R_a^2 - R^2|}{R_a^2 - R^2} \times \frac{\sqrt{|R_a^2 - R^2|}}{R_a}$$

$$R^2 = (1750 - x)^2 + y^2$$

$$R_a = 600 \text{ m} \quad a_0 = 1.0 \text{ m w.e. a}^{-1}$$

From Le Meur et al., 2004

We will start from an ice free domain and let the glacier grow under constant SMB.

User function USF_glacier3d.F90

$$B(x, y) = 1000 \left(1 + \frac{2(4300 - x)}{4300} - \cos \frac{2\pi y}{3900} \right)$$

```

FUNCTION smb ( Model, nodenumber, VarIn) RESULT(VarOut)
USE types
IMPLICIT NONE
TYPE(Model_t) :: Model
INTEGER :: nodenumber
REAL(KIND=dp) :: VarIn
REAL(KIND=dp) :: VarOut

REAL(KIND=dp) :: Bedrock
REAL(KIND=dp) :: x,y,R2
REAL(KIND=dp),parameter :: a0=1.0/0.890, Ra=600._dp

x = Model % Nodes % x (nodenumber)
y = Model % Nodes % y (nodenumber)

R2=(1750.-x)**2.+y**2.

VarOut=0._dp
IF (abs(Ra*Ra-R2).GT.0.) THEN
  VarOut=a0
  VarOut=VarOut*abs(Ra*Ra-R2)/(Ra*Ra-R2)
  VarOut=VarOut*sqrt(abs(Ra*Ra-R2))/Ra
END IF

END FUNCTION smb

```

```

FUNCTION Bedrock(x,y) RESULT(Zb)
USE types
IMPLICIT NONE
REAL(KIND=dp),INTENT(IN) :: x,y
REAL(KIND=dp) :: Zb

Zb=1000._dp*(1._dp+2._dp*(4300._dp-x)/4300._dp-cos(2*Pi*y/3900._dp))

END FUNCTION Bedrock

FUNCTION Bed ( Model, nodenumber, VarIn) RESULT(VarOut)
USE types
IMPLICIT NONE
TYPE(Model_t) :: Model
INTEGER :: nodenumber
REAL(KIND=dp) :: VarIn
REAL(KIND=dp) :: VarOut

REAL(KIND=dp) :: Bedrock
REAL(KIND=dp) :: x,y

x = Model % Nodes % x (nodenumber)
y = Model % Nodes % y (nodenumber)

VarOut=Bedrock(x,y)

END FUNCTION Bed

```

$$a(x, y) = a_0 \frac{|R_a^2 - R^2|}{R_a^2 - R^2} \times \frac{\sqrt{|R_a^2 - R^2|}}{R_a}$$

$$R^2 = (1750 - x)^2 + y^2$$

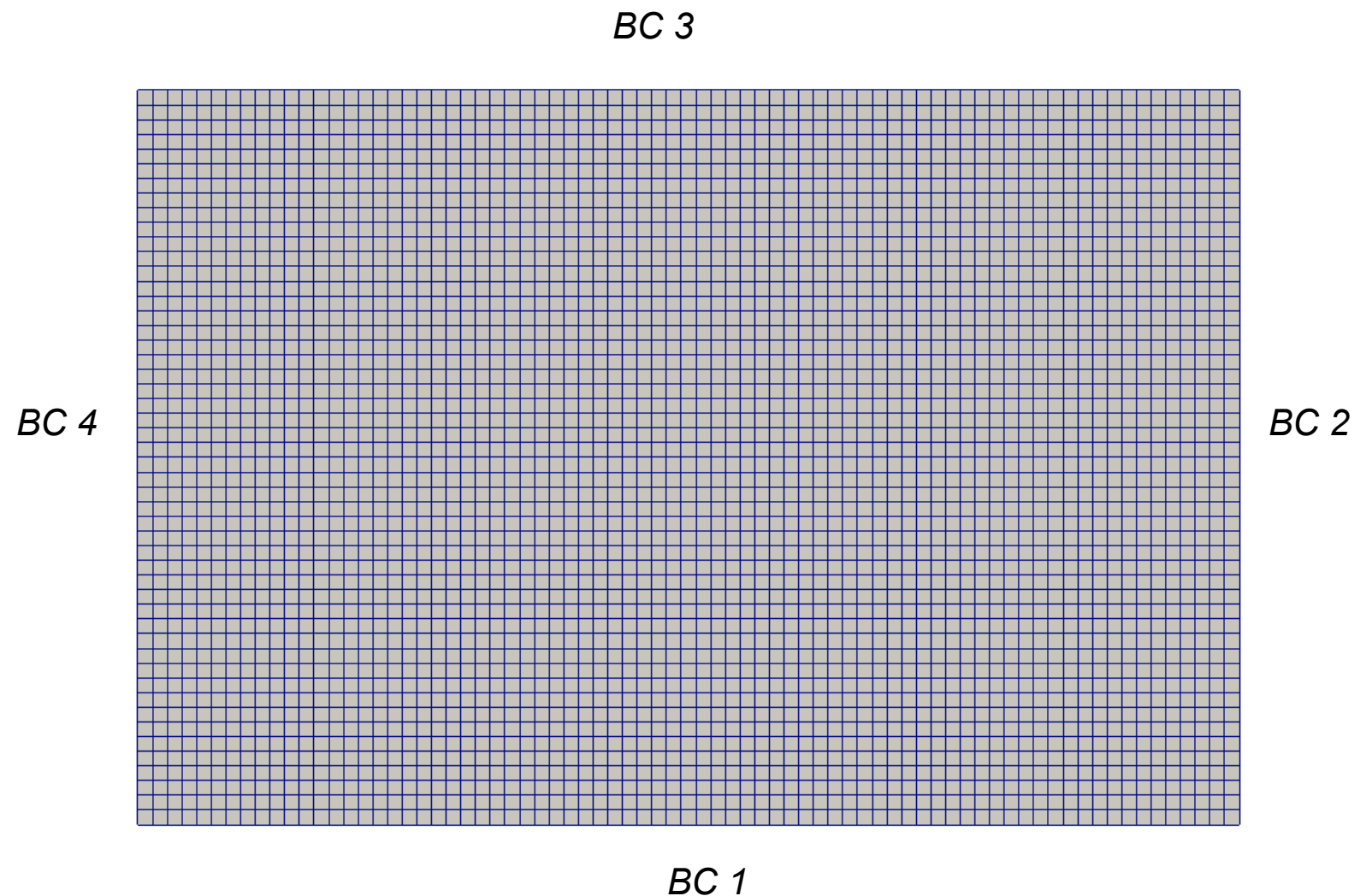
$$R_a = 600 \text{ m} \quad a_0 = 1.0 \text{ m w.e. a}^{-1}$$

From Le Meur et al., 2004

Make the mesh

We use a grd input file to make a rectangular mesh of size [1000,4000] x [-1000,1000] of 75 x 50 rectangular elements

```
Coordinate System = Cartesian 2D
Subcell Divisions in 2D = 1 1
Subcell Limits 1 = 1000.0 4000.0
Subcell Limits 2 = -1000.0 1000.0
Material Structure in 2D
  1
End
Materials Interval = 1 1
Boundary Definitions
! type  out  int
  1    -1    1    1
  1    -2    1    1
  1    -3    1    1
  1    -4    1    1
End
Numbering = Vertical
Coordinate Ratios = 1
Decimals = 12
Element Innernodes = False
Element Degree = 1
Triangles = False
Element Divisions 1 = 75
Element Divisions 2 = 50
```



To create the Elmer mesh:

> *ElmerGrid 1 2 glacier.grd*

Run the simulation

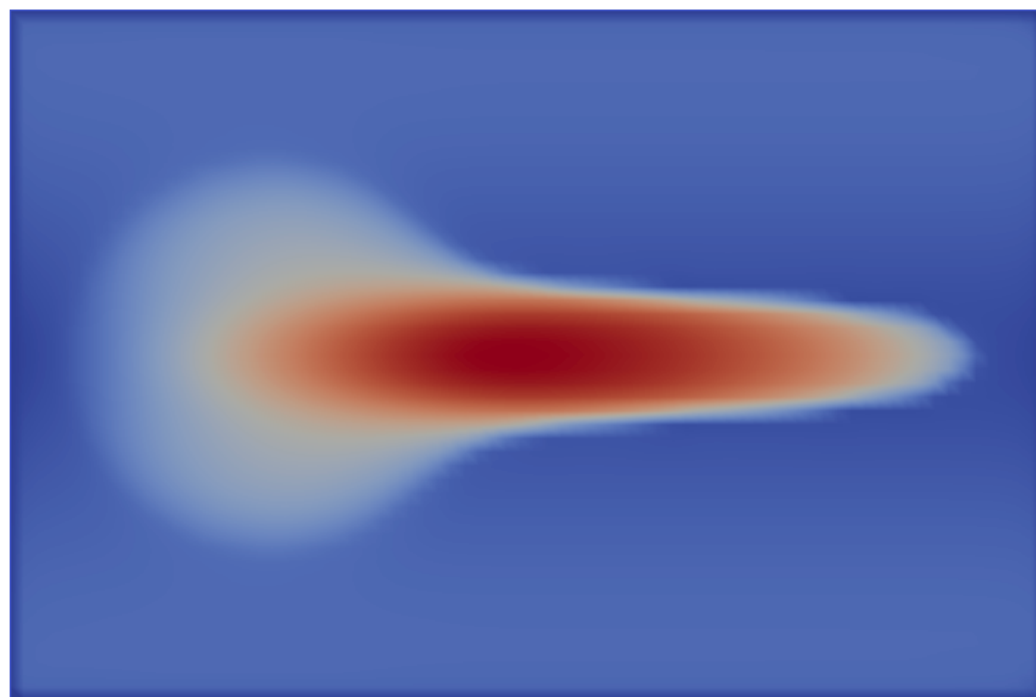
To compile the user function (Makefile):

```
> make
```

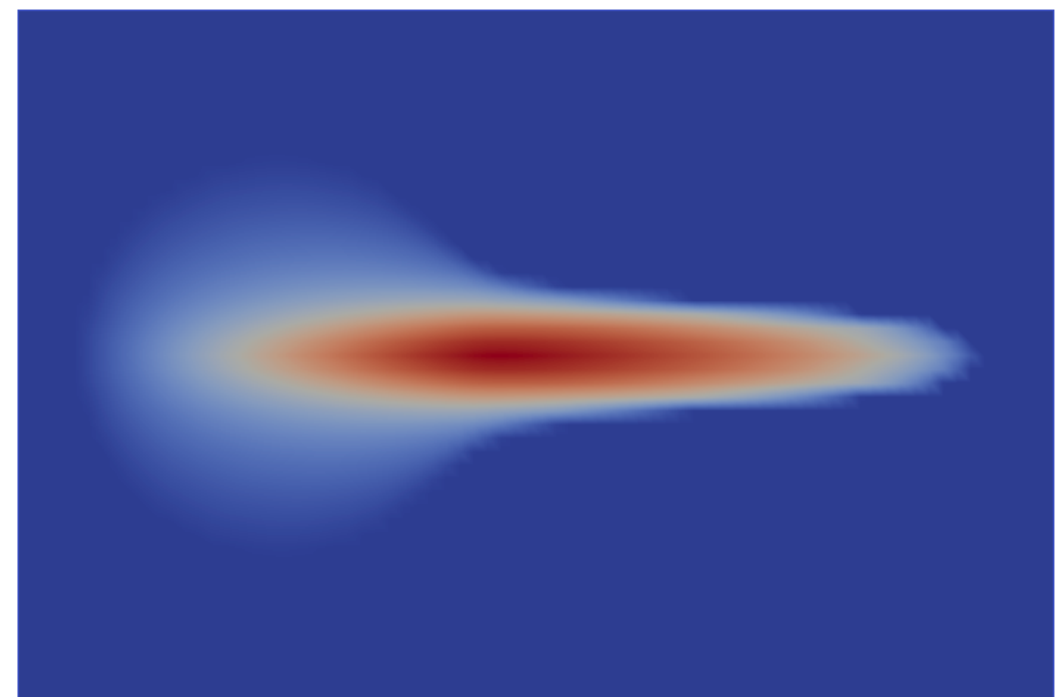
Run the simulation:

```
> ElmerSolver glacier3d_SSA.sif
```

ssavelocity Magnitude



h



Play around...

Some ideas

- ✓ change the basal friction coefficient, change the form of the friction law
- ✓ start a perturbation run from this steady state (SMB(t) or friction(t))
- ✓ change the bed geometry
- ✓ change the mesh to triangular unstructured mesh
- ✓ have a look in the Stokes directory to run the same problem with Stokes
- ✓ ...